

Sims 4 Fishing Spots

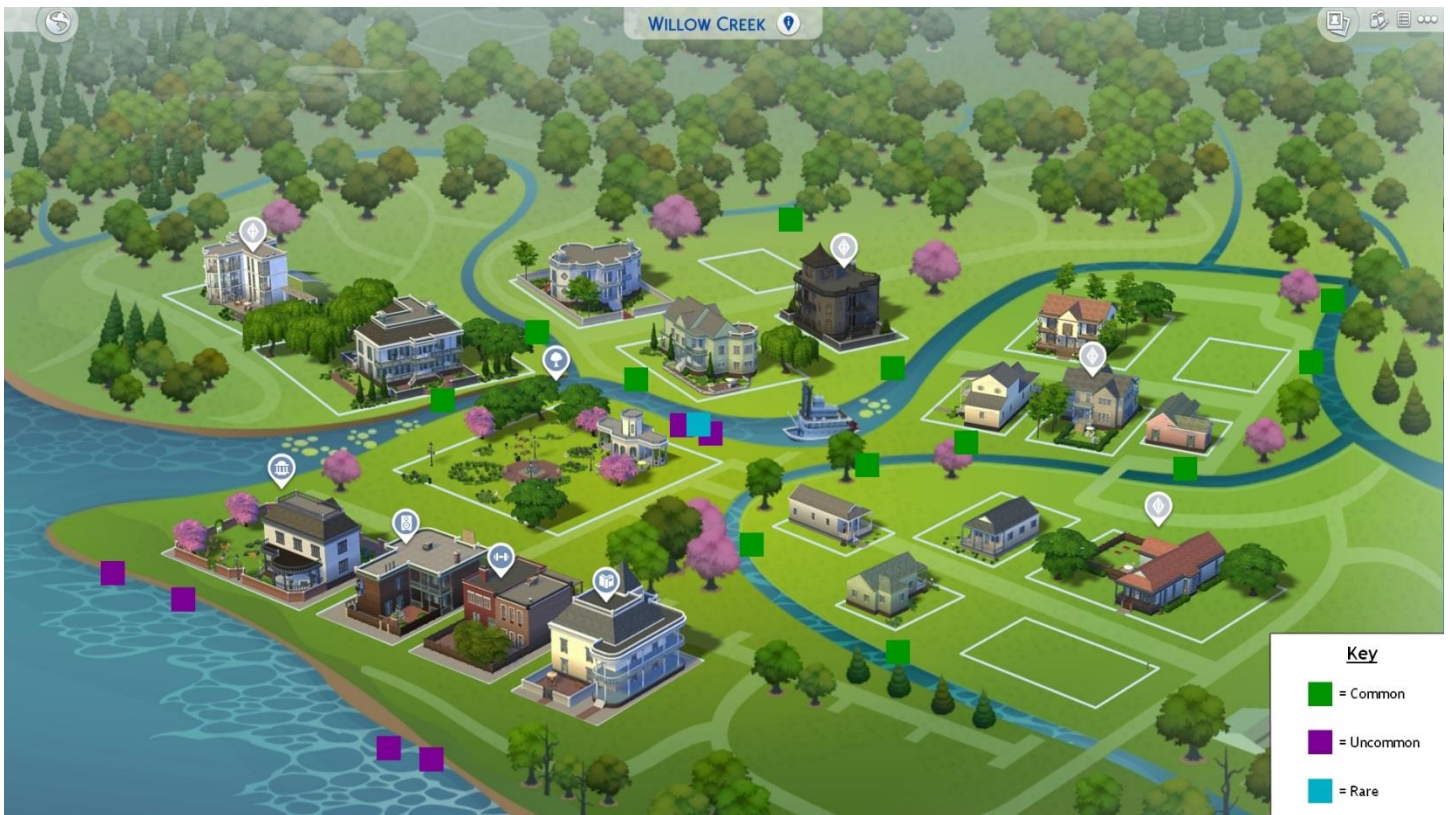
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With assistance by: DarkWalker – many thanks for the initial fishing lists!

Version 2.0 – Overhaul Update

NOTE: The spots shown on the town maps are approximate due to the differences in the travel maps and the layout of the actual towns. In some cases (especially in Windenburg) the travel maps bear little resemblance to the in-game areas.

Willow Creek (GD List)



One of the two base neighborhoods in The Sims 4. Beginning at the lower-left corner and moving counter-clockwise, the areas are called Commercial, Foundry Cove, Courtyard Lane, Pendula View, Sage Estates and the Park.



These two spots are to the far west of the buildings in the Commercial area.



South of the group of buildings is a small jetty. This fishing spot is on the northern part of the west shore.



Further south along the jetty is another fishing spot.



The final two spots, one in a picnic area immediately south of the buildings (in the back of the picture) and the other on the extreme south end of the jetty.

Foundry Cove (Common_01)



The first of three fishing spots, located between Bargain Bend and Streamlet Single.



Following the canal west, the second spot is just as the corner as the canal curves to the north.



The final fishing spot is right next to the Mysterious Tree that leads to Sylvian Glade.

Sylvian Glade



Glade Rare_01; Glade Hole_Rare_01

The fishing sign is located on the shore at the base of the waterfall. The pond, while not marked with a fishing sign, has a unique fishing list.

Courtyard Lane (Common_01)



Continuing up the canal from Foundry Cove, the first fishing spot is south of Riverside Roost.



The second fishing spot is south of Rindle Rose.



The third fishing sign is directly east of the empty lot Potter's Splay.



Northeast of Potter's Splay is the last fishing sign, next to a large pink tree.

Pendula View (Common_01)



This first fishing sign is on the river south of Ophelia Villa.



The second fishing spot is south of the small park west of Parkshore.



The last fishing spot is northwest of Hallow Slough located on a small lake.

Sage Estates (Common_01)



The first of two fishing areas is directly south of the Oakenstead house.



These two signs are on the river east of Oakenstead.

Park



These three spots are located east of the restrooms on the river. From left to right they are NotCommon_01, Rare_01 and another NotCommon_01.

Oasis Springs (SO List)



The other neighborhood included in The Sims 4, Oasis Springs is a quiet desert community home to the Forbidden Grotto. From the bottom left corner travelling counter-clockwise, the areas are Commercial, Parched Prospect, Bedrock Strait, Acquisition Butte, Skyward Palms and the Park.

Commercial (NotCommon_01)



All three fishing spots in the area are on the beach directly south of the district.

Bedrock Strait (Common_01)



At the far east side of the area is this sign just across the footbridge.



Located south of the empty Pebble Burrow lot, this sign has a great view of a dinosaur statue.



These last two spots are just south of Nookstone.

Skyward Palms (Common_01)



These two spots are on a small lake near the Granada House.



The other two spots in the area are on a lake east of the Rio Verde house. The lake is not visible on the town map.

Park



There are three spots near the park. Beginning at the south end of the park:



NotCommon_01

This spot is at the southeast of the park. Follow the creek northwest to:



NotCommon_01

This sign is near a small picnic area. Northwest of this spot is the entrance to Forgotten Grotto. Go around the west side of the rock and continue north to find:



Rare_01

A small pond nestled in the north end of the area with some great fish.



Hole_NotCommon_01

This fishing hole is just north of the main park amongst the trees.

Forgotten Grotto (Cave_Common_01)



This moodily lit spot is at the northwest section of the grotto, farthest from the entrance.



No less gloomy, but slightly closer to the entrance of the grotto.

Granite Falls (CF List)



The vacation spot included with Outdoor Retreat. A nice forested area with several lots for rent, a special Forest lot and a hidden Deep Forest area to find.

Camp Area



NotCommon_01

The one fishing hole on the beach is on the southern shore southeast of the Forest Hideaway lot.



Common_01

Two spots line the riverbank on the East side of the main camping area. This spot is southeast of the Riverside Retreat lot.



Common_01

The other river spot is north of the spot above, directly east of the Green Retreat lot.

Forest



Rare_01

At the north end of the area is this little secluded waterfall fishing spot.



NotCommon_01

Following downstream from the waterfall is this spot nestled in the trees.

Deep Forest



Rare_02

In the very back of the Deep Forest – Deep Forest is hard to find, but rewarding for those Sim anglers who seek it out.

Magnolia Promenade (GD List)



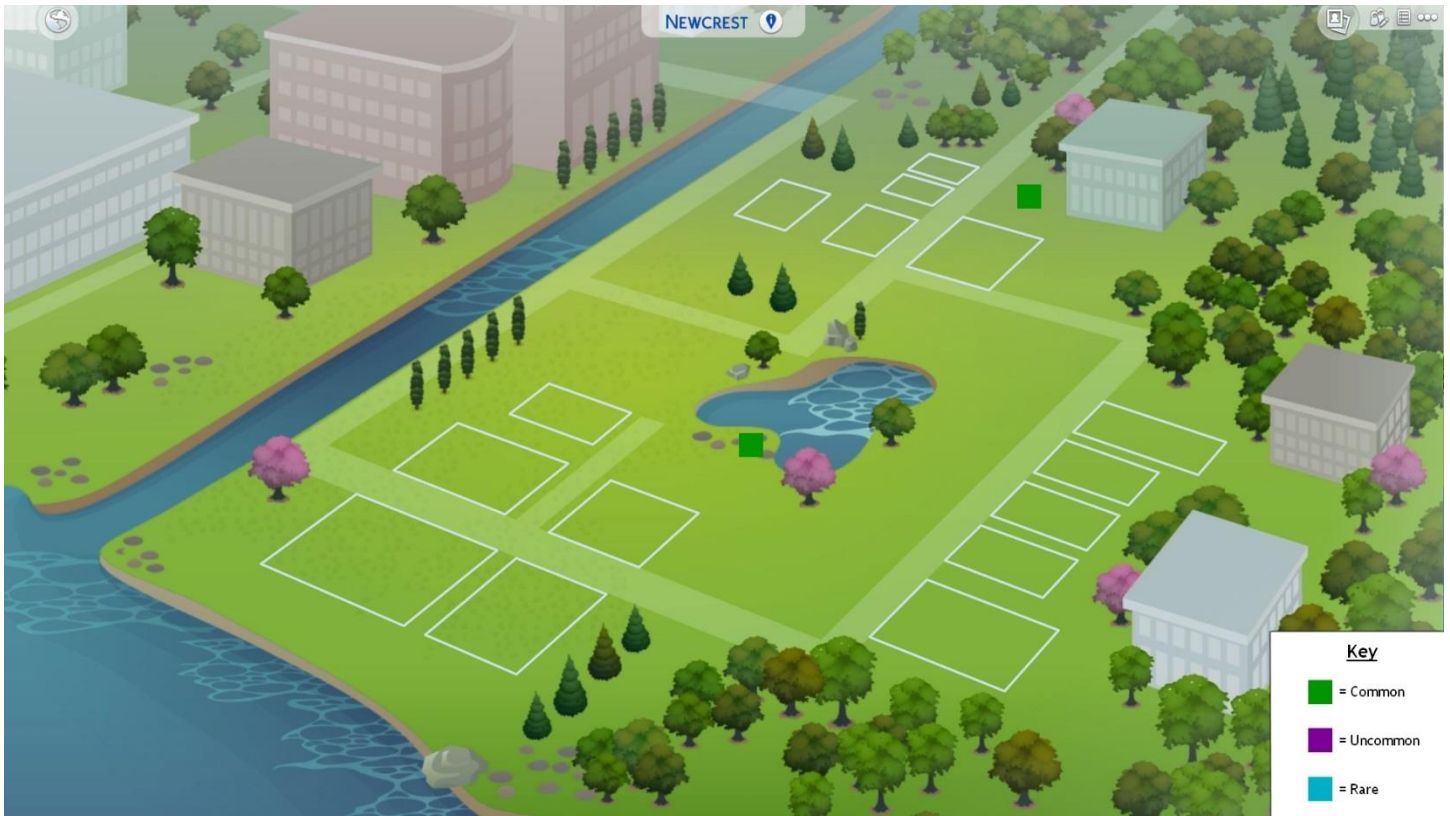
Just one lonely fishing spot on the map – technically off the map...



Rare_01

Located on a small pier southeast of JF&S Clothiers – go to the waterfront and down the small ramp south of the riverboat to find it.

Newcrest (GD List)



The empty builder's town boasts two fishing areas.

North Section (Common_02)



A peaceful little pond north of the Mid-town Meadows lot.

Newcrest South (Common_01)



These two signs are near the lake in the middle of the map – north of the Tranquil Crescent lot.

Windenburg (Mixed)



A number of fishing spots dot the map in each of the four areas. From the bottom left, going counter-clockwise, the areas are: Island, Commercial, Old Town and Countryside.

Island (GD Common_01)



This spot is in the northwest area of the island, just south of The Lighthouse.



This spot is located west of Pier Palace.



This private beach is south of the Dock Den.



The last spot on the Island is located on the east side, south of Von-Windenburg Estate.

Commercial



These spots are clustered on the small pier outside the Discothèque Pan Europa nightclub. From left to right, the spots are SO Common_01 (far west of the nightclub), SO Common_02 (near west of the nightclub) and SO NotCommon_01 (east of the nightclub).

Old Town (GD Common_01)



This secluded spot is down a small ramp northeast of the Old Quarter Inn.



These two spots are north of The Narwhal Arms nightclub.



From Havisham House, head south down two ramps, then turn north to find this spot on the waterfront.

Countryside (GD Common_01)

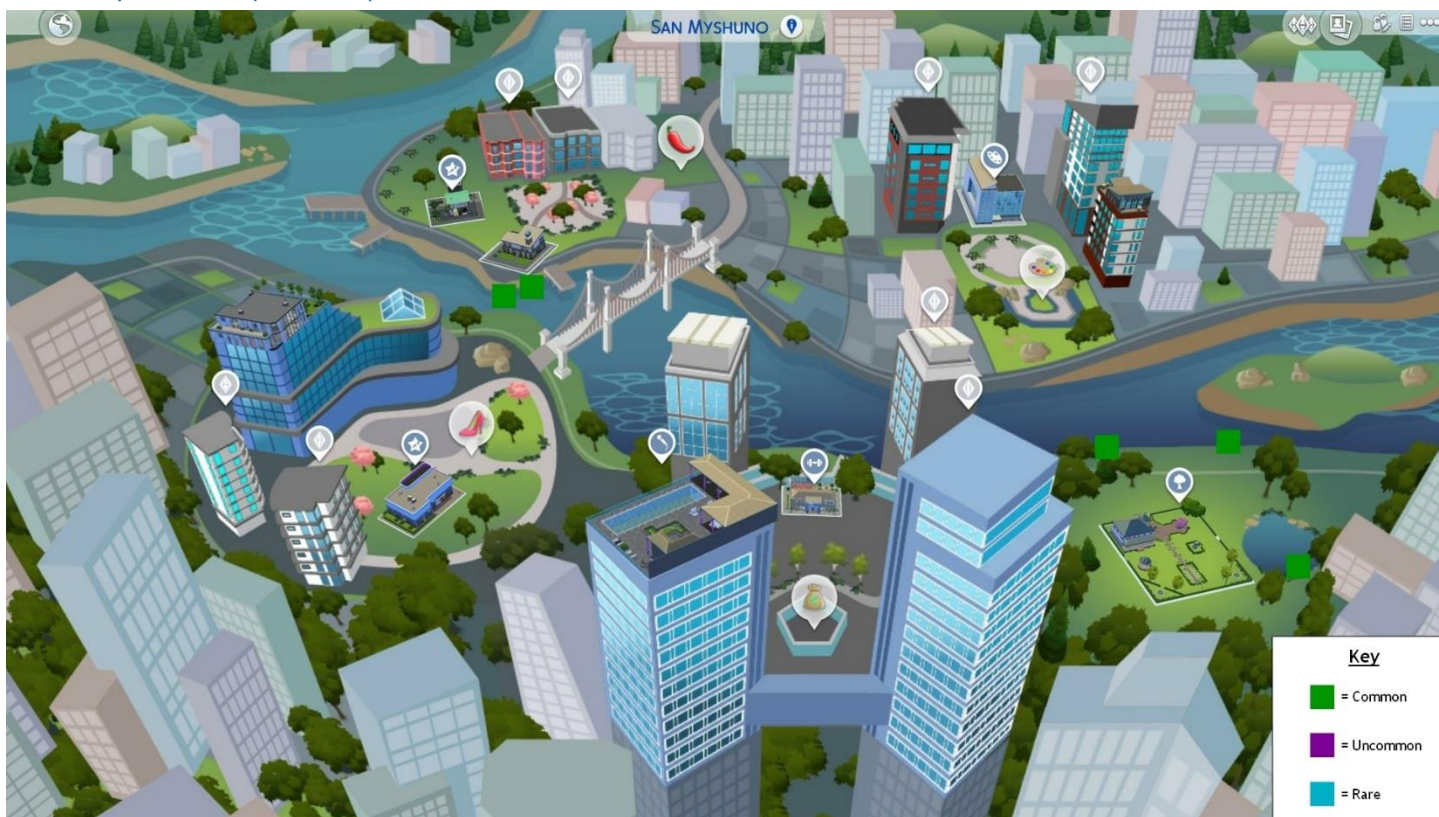


These three spots are on the small lake east of Cottage Am See.



Continue upstream from the previous spot to find this sign south of Dresden House.

San Myshuno (Mixed)



San Myshuno is a bustling city full of diverse Sims and places to explore. The city is divided into four districts. From the top left going clockwise, the districts are the Spice district, the Arts district, Myshuno Meadows park, the Uptown district and the Fashion district. For fishing fans, the Spice district and Myshuno Meadows offer a few fishing spots to ply your skills.

Spice District (GD Common_01)



These two spots are located down a small ramp behind the Old Salt House.

Myshuno Meadows (SO Common 01)

There are three spot total in the park. Two spots are along the shoreline behind the main park.



The first is to the left of the entrance, near the bathrooms at the end of the long path.



This spot is to the right of the entrance, near a pair of trees.



The third spot is at the pond along the pathway to the first spot.

Fishing Tables

The tables on these pages show the list of what fish you can catch at each type of fishing hole. The name of each list is derived from the name of the XML data file within Sims 4 that describes each type of list.

Key

| Group Name (locations found in game) | | |
|---|---|---|
| List Name Ratio of Fish, Junk, Treasure | List Name Ratio of Fish, Junk, Treasure | List Name Ratio of Fish, Junk, Treasure |
| # Fish # = ratio chance to find the fish | # Fish # = ratio chance to find the fish | # Fish # = ratio chance to find the fish |
| # Treasure # = ratio chance to find the treasure | # Treasure # = ratio chance to find the treasure | # Treasure # = ratio chance to find the treasure |

SO (Oasis Springs, commercial district in Windenburg)

| Common 01: Fish 7, Junk 2, Treasure 1 | Common 02: Fish 7, Junk 2, Treasure 1 | NotCommon 01: Fish 11, Junk 3, Treasure 2 |
|---|---|--|
| 4 Guppy 4 Goldfish 3 Koi 3 Trout 2 Angelfish 2 Kissing Gourami 4 Catfish 3 Cichlid 2 Tuna 7 Lemon 5 Electronic part 1 Cowplant Berry | 4 Minnow 4 Goldfish 3 Perch 3 Bass 2 Salmon 2 Betta 1 Tilapia 4 Wolf Eel 3 Cichlid 2 Tuna 5 Daisy 4 Kitchen Part 3 Generic Part 1 Cowplant Berry | 6 Perch 6 Goldfish 6 Koi 5 Angelfish 5 Betta 5 Kissing Gourami 4 Tilapia 6 Catfish 6 Wolf Eel 6 Red-tailed Shark 3 Rainbow Fish 2 Sturgeon 4 Discus 2 Tuna 4 Puffer 10 Rose 2 Llama Doll 2 Cowplant Berry |
| Rare 01: Fish 7, Junk 1, Treasure 2 | Hole Common 01: Fish 7, Junk 2, Treasure 1 | Hole NotCommon 01: Fish 11, Junk 3, Treasure 2 |
| 5 Minnow 10 Bass 8 Salmon 8 Betta 10 Catfish 10 Wolf Eel 10 Red Tailed Shark 10 Piranha 6 Rainbow Fish 6 Sturgeon 1 Angler 5 Exotic Goldfish 1 Bones (Skelly) 1 Gummy 6 Tuna 8 Puffer 6 Cowplant Berry 4 Stringvarius Violin | 4 Minnow 4 Guppy 4 Perch 3 Goldfish 3 Tetra 3 Koi 2 Bass 2 Trout 1 Salmon 2 Discus 3 Cichlid 2 Tuna 5 Kitchen Part 1 Future Cube 1 Cowplant Berry | 4 Guppy 4 Goldfish 4 Koi 3 Trout 3 Angelfish 3 Betta 2 Kissing Gourami 2 Tilapia 4 Catfish 4 Wolf Eel 3 Discus 2 Tuna 4 Puffer 8 Pear 1 Llama Doll 2 Cowplant Berry |
| Hole Rare 01: Fish 7, Junk 1, Treasure 2 | Cave Spot Common 01: Fish 10, Junk 1, Treasure 5 | |
| 5 Minnow 9 Perch 8 Tetra 8 Bass 7 Salmon 7 Betta 7 Tilapia 9 Wolf Eel | 5 Minnow 10 Bass 7 Catfish 8 Wolf Eel 6 Rainbow Fish 9 Batfish 6 Sturgeon | |

9 Red-tailed Shark

9 Pirahna

4 Sturgeon

1 Angler

4 Exotic Goldfish

1 Bones (Skelly)

1 Gummy

7 Tuna

8 Puffer

7 Pomegranate

2 Guitar

5 Cowplant Berry

8 Angler

5 Cichlid

7 Puffer

10 Health Potion

6 Snapdragon

3 Stacking Crates Sculpture

1 Gramophone

2 Cowplant Berry

GD (Willow Creek, Newcrest, Magnolia Promenade, residential districts in Windenburg):

| Common 01: Fish 7, Junk 2, Treasure 1 | Common 02: Fish 7, Junk 2, Treasure 1 | Hole Common 01: Fish 7, Junk 2, Treasure 1 |
|---|--|---|
| 4 Minnow 4 Perch 3 Tetra 3 Bass 2 Salmon 2 Angelfish 1 Kissing Gourami 4 Catfish 3 Cichlid 3 Tuna 6 Apple 5 Kitchen Part 1 Cowplant Berry | 4 Guppy 4 Goldfish 3 Koi 3 Trout 2 Betta 2 Tilapia 4 Wolf Eel 3 Cichlid 3 Tuna 6 Snapdragon 5 Common Upgrade Part 1 Cowplant Berry | 4 Minnow 4 Guppy 4 Perch 3 Goldfish 3 Tetra 3 Koi 2 Bass 2 Trout 1 Salmon 4 Cichlid 2 Tuna 5 Plumbing Part 1 Clay Blob 1 Cowplant Berry |
| NotCommon 01: Fish 11, Junk 3, Treasure 2 | Rare 01: Fish 10, Junk 1, Treasure 5 | * Hole NotCommon 01: Fish 11, Junk 3, Treasure 5 |
| 10 Minnow 10 Guppy 9 Angelfish 9 Betta 8 Kissing Gourami 8 Tilapia 10 Catfish 10 Wolf Eel 6 Rainbow Fish 1 Angler 6 Discus 8 Tuna 4 Puffer 11 Strawberry 4 Llama Doll 1 Cowplant Berry | 5 Tetra 10 Trout 9 Betta 9 Tilapia 10 Wolf Eel 10 Red Tailed Shark 10 Pirahna 7 Rainbow Fish 6 Sturgeon 1 Angler 6 Cichlid 1 Bones (Skelly) 1 Gummy 8 Puffer 7 Tuna 7 Dragon Fruit 2 Voodoo Doll 5 Cowplant Berry | * List is not currently in use. 5 Guppy 5 Perch 4 Tetra 4 Bass 3 Angelfish 3 Betta 2 Kissing Gourami 2 Tilapia 2 Catfish 5 Wolf Eel 4 Exotic Goldfish 3 Tuna 4 Puffer 8 #22467 1 Voodoo Doll 2 Cowplant Berry |
| * Hole Rare 01: Fish 7, Junk 1, Treasure 2 | Glade Hole Common 01 Fish 10, Junk 1, Treasure 5 | Glade Spot Rare 01: Fish 7, Junk 1, Treasure 2 |
| * List is not currently in use. | 9 Minnow 8 Koi 7 Salmon 7 Betta 6 Red Tailed shark 6 Piranha 8 Tree Fish 4 Sturgeon 8 Angler 6 Discus 7 Tuna | 5 Tetra 10 Trout 8 Betta 8 Tilapia 7 Rainbow Fish 8 Tree Fish 6 Sturgeon 8 Angler 6 Exotic Goldfish 1 Bones (Skelly) 1 Gummy 6 Puffer |

5 Sturgeon

1 Angler

5 Exotic Goldfish

1 Bones (Skelly)

1 Gummy

5 Tuna

8 Puffer

7 #23452

2 Stringvarius Violin

6 Cowplant Berry

6 Puffer

10 Emotion Potion

3 "The Definitive" Candle Sculpture

6 Pomegranate

1 Llama Doll

6 Cowplant Berry

3 "There's No Place Like Gnome"

10 Apple

6 Cowplant Berry

1 Voodoo Doll

CF (Granite Falls):

| Common 01: Fish 7, Junk 2, Treasure 1 | NotCommon 01: Fish 11, Junk 3, Treasure 2 | Rare 01: Fish 7, Junk 1, Treasure 2 |
|--|---|--|
| 4 Minnow 4 Perch 2 Trout 2 Yellow Perch 2 Bass 2 Salmon 1 Walleye 4 Strawberry 1 Chillville Portable Cooler 6 Basil | 5 Minnow 5 Perch 4 Trout 4 Yellow Perch 4 Bass 4 Salmon 4 Walleye 2 Catfish 2 Red Crawdad 6 Strawberry 1 Voodoo Doll 4 Parsley | 9 Trout 9 Yellow Perch 9 Bass 8 Salmon 8 Walleye 8 Catfish 6 Red Crawdad 6 Rainbow Fish 2 Sturgeon 2 Blue Crawdad 1 Bones (Skelly) 1 Gummy 6 Parsley 1 Easy Camper Tent 4 Sage |
| | <p style="text-align: center;">Rare 02: Fish 7, Junk 1, Treasure 2</p> 10 Trout 10 Yellow Perch 10 Bass 8 Salmon 8 Walleye 8 Catfish 8 Red Crawdad 8 Rainbow Fish 5 Sturgeon 5 Blue Crawdad 5 Mountain Lion Fish 1 Bones (Skelly) 1 Gummy 10 Sage 2 Shower Tarp 6 Cowplant Berry | |